

## Dear Dwarfs,

I would like to invite you to participate in this year's mini-video project workshop, part of XS Innovation Garage. See the prerequisites below:

WHAT	SANTA'S DWARF CASTING FOR KHAN WARS PAID MINI-VIDEO PROJECT
WHEN	<ul> <li>Start: December 1<sup>st</sup>, 2012</li> <li>DDL for application: January 1<sup>st</sup>, 2013</li> <li>Feedback: 2 weeks after the DDL</li> </ul>
WHERE	XS Software
WHO	<ul> <li>Students in Multimedia, Computer Graphics and Animation, Graphic Design, Computer Science or related</li> </ul>
HOW	<ul> <li>Send the ready video material to video-contest@xs-software.com</li> <li>Technical requirements for the video:</li> </ul>
	<ul><li>1. Technical requirements for the video:</li><li>Not longer than 30 seconds</li></ul>
	<ul> <li>Format: FLV, MPEG, MOV, AVI, 4:3; Standard (960x720 px) 16:9 Widescreen (960x540 px)</li> <li>Sound: max. 200 MB and maybe integrated in the video</li> <li>Video should contain 30 frames per second</li> </ul>
	2. Resume of the script:  The first scene should start with a picture of the castle and continue with turnover to a medieval landscape. This could be done with the perspective from a flying bird like a raven or falcon. The bird could start from the castle tower and land on a knight's spear/flag carrier *(example). This unit could be ready to attack the castle or fight with another one. Here you could add a more detailed view of the battle itself. The rest is in-game material.
WHY?	<ul> <li>The top 3 trailers will be published under the creator's name!</li> <li>Unique possibility to take your portfolio to the next level with a completed project for a leading Bulgarian game developer company!</li> <li>A prize of 100 BGN for each of the three best videos!</li> </ul>

Yours truly,

Santa Glaus