

# NEMEXIA EVOLUTION

The Missions are very important part of developing your account in the correct direction. The good interaction between the players and planets depends on the wisely chosen missions.



## ESPIONAGE

The best way to foresee enemies move is to keep an eye on his planet status. With special espionage ships you can get information about his resources, energy levels, ships and turrets. This is perfect opportunity to organize your fleet in the best possible formation so you could have minor loses during battle.

## ATTACK

Once you have information about the fleet of your enemy you are ready to launch your offence. The Attack mission has some specific characteristic valid only for it. For example you can choose the number of rounds that you want your ships to fight in the next battle. By choosing small amount as 5 or 8 you have the unique chance to destroy larger fleets, because you will take damage less rounds and your units will return when the desired rounds are reached. Then again you can send another Attack to finish the remains of the enemy fleet.

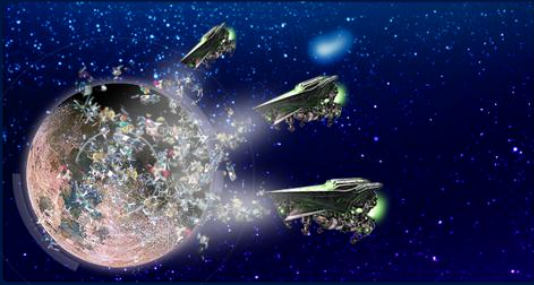


## PIRATE

Similar in some way to attack mission – the pirate one is differed by the rule to send only pirate ships on this mission. Unlike the Attack mission – during Pirate mission



your ships are engaged in battle only if the defender has the ships from the same type. So if you are attacking on pirate mission enemy who own only turrets (defense) your pirate ships will bypass them and directly will steal resources from the enemy planet.



## RECYCLE

Destroyed and plundered the enemy planet form Scrap field around itself containing parts of the blown ships and buildings. The best way to make use of that scrap is to collect and recycle it. Its slow but profitable process. The collection of the Scrap can be done by your special Recycle ships. Once the manage to transfer the Scrap on your planet you can start the Recycling process in special for that building.

In few hours you can have either one of the three other resources (metal, mineral, gas) or all of them in some proportion. Depending of what you've choose to recycle the scrap into.

## SUN SUPPORT

As independent player or even if you are part of an alliance you are able to resist an enemy alliances if they are attacking your Sun. By sending special mission Sun Support you and other players can form defend formation on that Sun so the enemy flight will have less chance of winning the battle.



No matter if you will return as a winner or a loser from this battle field you will get half of your lost ships back, because the Universe is kindly disposed to people who defend its Suns and is always ready to reward its guardians. Also you can win some glory and points from this noble act.