



The Evolution in the open space has reached its reverse point. After many epic battles, none of the three races succeeded in its plans to dominate the others. Even with the latest technologies, the end of the Great War wasn't near.

While Noxis, Terteths and Confederation fleets were busy discussing war tactics and coordinating Sun attacks, a new character appeared on the star map. The evil Renegades managed to infiltrate Noxis, Terteths and Confederation bases all over the galaxy stealing their most advanced technologies. The invaders have built their bases from the remaining scrap floating around - a resource which no one ever considered as very important until this moment.

Now the battle changed its direction and every Confederation's, Terteths' or Noxis' ship had specific orders to get their stolen technology back. But none of them suspected that the technology was actually improved. Despite this fact, there were very intelligent scientists among them who were able to adapt this new technology very well into the upgrade process.

The Apocalypse is near, the Renegades grow stronger every single day and they need to be stopped. Are you ready to join the battle? In brief, here is what to expect in the new version of Nemexia:



NEW ALIEN THREAT — THE RENEGADES

- The Renegades are strong, but the fact that they've stole technologies from all the three races makes them predictable. You can send a special flight called Renegade Espionage to obtain information about the enemy fleet. This way, when you attack them, you will get better chances for success.
- Every successful attack will provide to you precious Upgrade points – advanced technologies to improve your own fleet statistics.
- Because the Renegades didn't have the time to research Espionage technologies they won't be able to attack you at this stage.

NEW BREED OF DEFENSE UNITS

- The arrival of the Renegades provoked all the three races to build more sophisticated defence units. After a few unsuccessful experiments, the scientist managed to control the power of the all three weapons – Laser, Ion and Plasma by combining two of them into one stronger and deadlier defence unit.
- Now every race has Laser-Ion, Laser-Plasma and Ion-Plasma type of defence units which are ready to defend their home planet from every single enemy attack.



IMPROVED BATTLE SYSTEM

- The modified technologies lead to a change in the battle system. Now every War ship and defence unit has its own priority target. They can inflict more damage to certain units from the enemy fleet which brings them closer to the victory.
- Each type of units will fight as one whole group now and the remaining damage will not be lost. It will be transferred to the remaining enemy groups and this way the battle can take a new direction.

FIND OUT MORE, JOIN THE SPACE BATTLE NOW!

